

RULES OF ROBOTIC TOURNAMENT

“Robotic Arena 2017”

General Rules

“KoNaR” Student Interest Group
Faculty of Electronics
Wrocław University of Science and Technology



Section I

General

§ 1

1. This document regulates the general rules of the “Robotic Arena 2017” Robotic Tournament.
2. Whenever the General Rules or any Detailed Rules document uses the term:
 - (a) Rules – it should be understood as the General Rules and the Detailed Rules of the specific competition.
 - (b) General Rules – it should be understood as this document.
 - (c) Detailed Rules – it should be understood as the document regulating the corresponding competition.
 - (d) Tournament – it should be understood as the Robotic Tournament „Robotic Arena 2017” organized by the “KoNaR” Student Interest Group at Faculty of Electronics, Wrocław University of Science and Technology.
 - (e) Organizers – it should be understood as the organizers of the Tournament – “KoNaR” Student Interest Group at Faculty of Electronics, Wrocław University of Science and Technology.
 - (f) Competition - it should be understood as the competition specified beforehand.
 - (g) Tournament Committee – it should be understood as the committee elected by the Organizers.
3. The conditions included in the General Rules apply to every competition of the Tournament, unless otherwise stated in the Detailed Rules. In this case the conditions from the Detailed Rules take priority.

§ 2

1. The main objectives of the Tournament are entertainment and promotion of robotics.
2. Participants breaking the spirit of the Tournament or acting against the fair-play rules will be excluded from the game.

Section II

Participation conditions

§ 3

1. Robots taking part in the Tournament must be registered by the team in the appointed form and time and have to fulfill the competition's specification.
2. The team consists of a team leader and team members.
3. Number of team members is not limited.
4. Age of team members is not limited.
5. One can be a member of several teams and participate in several competitions.
6. Number of robots submitted by a single team is not limited.
7. All team members are considered to be Tournament's participants.

§ 4

1. Robots with a significant level of similarity might be excluded from the tournament by a referee.

Section III

Referees

§ 5

1. The referees are elected by the Organizers before the Tournament.
2. The referees cannot participate in the competition they are refereeing.
3. It is however allowed for a referee to take part in another competition, as long as it doesn't impede his refereed competition.
4. The main referee cannot participate in the Tournament.

Section IV

Complaints

§ 6

1. Complaints against the decisions of the Tournament Commission will not be considered.
2. Complaints against the decisions of the referees shall be filed to the main referee.
3. The main referee's decisions are final.
4. Complaints against the Rules shall be filed to the Tournament Commission before the Tournament starts.
5. Any actions of the Organizers in contradiction to the Rules shall be reported to the Tournament Commission before the Tournament ends.

Section V

Final conditions

§ 7

1. The Organizers reserve the right to modify the Rules before the Tournament.
2. Modifications and exceptions to the Rules are established by the gathering of the Organizers.
3. Issues not regulated by the Rules will be settled by the Tournament Commission.